3D Modeling Project #19

PLAYGROUND

Playgrounds are built to be fun for children. To create playful spaces, many playgrounds feature distinctive geometry.

Before You Start

Go to the Creative Suite, open a new PLaSM project, and save it as Project-19 in the folder course-3D-projects/.

Project Goal

Playgrounds are an infinite resource of inspiration for 3D objects with repeating patterns! This includes things like straight and curved ladders, stairs, monkey bars, suspension bridges, and more.

When modeling repeating patterns like the bars in the structure above, use a for-loop to keep your code clean and readable.

Project Checklist

Your project will be finished when:

1. You have finished your 3D model of recognizable playground object.
2. Your program is saved as Project-19 in folder course-3D-projects/.